EXHIBIT 3 TO AMENDMENT 2 OF

RFP 2016-001

SECTION 2.3 REVISED

A. ESTIMATED SCHEDULE OF PROCUREMENT ACTIVITIES

The dates listed below represent the projected procurement schedule. The WDVA reserves the right to change the schedule. Notification of amendments to the procurement schedule prior to Proposal due date will be sent electronically to all properly registered users of the Department of Enterprise Service's Washington Electronic Business Solution (WEBS) who downloaded this RFP from WEBS.

Changes to the Procurement Schedule after proposal Due Date may be communicated to all Vendors reflecting the change.

Specific schedule for RFP Evaluation:

Activity/Event	Date/Time
Issue RFP document (Available for download from	January 20, 2016
http://www.des.wa.gov/services/ContractingPurchasing/	
Business/Pages/WEBSRegistration.aspx	
Letter of Intent to Propose (M)	4:00 PM PST, February 17, 2016
Pre-Proposal Conference (M) [see Section Error!	0900 AM PST, February 17, 2016
Reference source not found. for RSVP, location and	
directions, etc.]	
Questions due	4:00 PM PST, February 23, 2016
Amendment issued for answers to questions, if	March 2, 2016
applicable (Vendors should begin checking the website	
for any amendments)	
Deadline to Submit Vendor Complaints	4:00 PM PDT, March 18, 2016
Proposals due (M)	4:00 PM PDT, March 25, 2016
Evaluate proposals	March 31-April 22, 2016
Notification of Vendor Demonstrations, if required	April 28, 2016
Vendor Demonstrations conducted with finalists, if	May18-19, 2016
required	
Announce "Apparent Successful Contractor" (ASC) and send notification via email to unsuccessful Vendors	May 31, 2016
Requests for debrief conference(s) must be received	June 7, 2016
from unsuccessful Vendors within five (5) business days	,
of the ASC announcement.	
Debriefing conferences conducted as scheduled with	TBD
unsuccessful Vendors.	
Timeline to Negotiate contract (Anticipated.) Award	June 1-30, 2016
Results Posted on WEBS.	
Begin contract work (Proposed)	July 1, 2016

Table 1: Schedule for RFP Evaluation